

Luca Guardigli

luca.ssvnr@gmail.com

Via Cesarea, 123

48121 Ravenna, ITALY

+39 331 64 00 811

Driving license

Born in Ravenna on February 21, 1997



About me:

Passionate student of 3D, Game Art, and Cinema, always evolving and eager to learn new skills. I learn quickly and have strong motivation. I'm communicative, empathetic, and skilled at interpersonal interactions. I own professional-grade IT and multimedia equipment.

Professional Experience:

Production Internship

Panebarco Srl, Ravenna

October 2024 / November 2024

Props and Characters Modeling, Rigging, Texturing for audiovisual products.

IT technician

STA Società Cooperativa, Ravenna

January 2016 / June 2020

Six-month training internship, followed by an apprenticeship contract.

IT maintenance: installations, replacements, and servers, computers and printers configuration; cabling and network checks. Warehouse assistant.

Formazione:

“Level Up” Course

Digital Communication, DJing, and Home Recording Course

February – may 2025

Key Topics: Photography, Cinema, Digital Communication, Social Media, Event Organization, DJing, and Home Recording.

“Digital Creator” Course

Multimedia Audiovisual Digital Creator: Augmented and Virtual Reality for Businesses

April – november 2024

Main Modules: Digital storytelling, Photography and filming techniques, 360° video shooting, Immersive 360° video production, Post-production, Video compositing, Basic titling and effects for immersive video, Audio for 360° immersive video, 3D modeling and Unity programming, Augmented and virtual reality.

Self-Taught Skills

Software: Blender (3D Art Package) **Period:** 2020 – Present. Intensive study path with a strong ambition to become a CG Generalist, focusing on: 3D modeling, texturing, rendering, composition, animation, rigging, simulation, post-production, and optimization of game-ready assets, paying particular attention to polygon count, topology, texture optimization, and LOD.

Diction and Dubbing Course (Italian)

Institution: Voice Art Academy (Online Course, 2021) Dubbing and diction training that provided a solid understanding of correct pronunciation and cinematic dubbing techniques.

"To Be A Sound Engineer" Course

Institution: Lo Studio 2.0 by Gianluca Lo Presti, Filetto (Ravenna), 2016
A sound engineering course where I gained valuable expertise in audio post-production, mixing, and mastering.

Advertising Graphic Design

Institution: Pier Luigi Nervi Art High School, Ravenna, 2014
Status: Studies interrupted.

Self-Taught Audio Production

Software: FL Studio (Electronic music synthesis, audio effects) **Period:** 2009 – Present.

Other Relevant Skills and Experience

Windows Operating Systems: Advanced
Linux Operating Systems: Basic
Apple MacOSX Operating Systems: Intermediate
Office Automation Suite (MS Office, Google Docs, Libreoffice, Apple suite): Intermediate
Networking and Sharing Systems: Active directory, IBM-HCL Lotus Notes/Domino: Intermediate

Blender: Advanced
Autodesk Maya: Basic
Autodesk 3Ds Max: Intermediate
Substance Designer: Basic
Substance Painter: Intermediate
Unreal Engine: Basic
FL Studio: Advanced
VST Waves: Intermediate
2D painting graphics programs (Paint.Net, Gimp): Advanced
2D Vector Graphics Programs (Inkscape, PowerPoint): Intermediate
After Effects: Intermediate
DaVinci Resolve: Advanced
BMD Fusion: Intermediate
Premiere: Intermediate

Development and programming environments: Basic
Social media management environments: Basic

Communication, interaction, psychology, relational dynamics: Advanced
Writing and Storytelling: Intermediate

Content Creation or Ideation / Concepting: Intermediate

Other professional experiences

Sales Assistant

4Ru Impex Srl, Ravenna

February 2022 / June 2022

Assistance in managing customers and sales orders for wine products.

Assistant

Antica Cantina Boido, Calamandrana (Asti)

January 2015 / January 2015

Assistant at wine bottling line, checking packaging and product integrity.

Language Skills

Italian: Native speaker

English: Intermediate

Spanish: basic

French: basic

Other Interests and Hobbies

Cinematography, Storytelling, Graphics, Multimedia, Music, Nature and Animals, Psychology, Artificial Intelligence, Generative Tools.

Portfolio

www.artstation.com/ssvnr

I authorize the processing of my personal data pursuant to Legislative Decree 30 June 2003, n. 196 and the GDPR (EU Regulation 2016/679).

